

RANCH TRAIL

SHOW: EC

CLASS: Amateur

DATE: 08-11-21

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1x	1	2	3	4	5	6	7	8	9	10	2x	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker																
		Obstacle Description																
1	18	PENALTY																
		CONTENT	0	+1/2	+1/2	+1/2	-1/2	-1/2	0	-1/2	-1/2	0			-	3	66 1/2	
2	35	PENALTY																
		CONTENT	0	-1/2	0	-1/2	0	-1/2	0	-1/2	-1/2	+1/2			-	2	66	
3	147	PENALTY																
		CONTENT	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2		-	1	72	
4	201	PENALTY																
		CONTENT	0	0	0	+1/2	0	0	0	0	0	0	0				70 1/2	
5	16	PENALTY																
		CONTENT	0	0	0	+1/2	0	0	0	-1/2	0	0				4	66	
6	215	PENALTY																
		CONTENT	0	0	+1/2	+1/2	-1	+1/2	-1/2	-1/2	0	-1/2				14	54	
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): V. Schmid

JUDGE'S SIGNATURE:

V. Schmid

RANCH TRAIL

SHOW: ECQH

CLASS: Amateur

DATE: 11.8.2021

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker														
		Obstacle Description														
1	18	PENALTY														
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2		4	62 1/2	
2	35	PENALTY				1		1 1/2								
		CONTENT	0	0	0	-1/2	0	0	-1/2	-1/2	0	+1/2		3	66	
3	144	PENALTY		1		1										
		CONTENT	0	-1/2	0	0	+1/2	+1	0	-1/2	0	+1/2		2	69	
4	201	PENALTY														
		CONTENT	0	0	0	0	0	0	0	0	0	0			70	
5	16	PENALTY						1		3						
		CONTENT	0	0	0	0	+1/2	-1/2	0	-1/2	0	0		4	65 1/2	
6	215	PENALTY			1		3 1/2		5							
		CONTENT	-1/2	0	0	0	-1	0	-1	-1	0	-1/2		1 1/2	52	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Heaven Cordic

JUDGE'S SIGNATURE:

[Signature]

RANCH TRAIL

SHOW: ECQH

CLASS: Amateurs

DATE: 11.09.2021

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker														
		Obstacle Description														
1	18	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	0	-1/2	0	0	0	0	0		1	70+	
2	35	PENALTY														
		CONTENT	+1/2	0	0	0	-1/2	+1/2	0	0	-1/2	0			70	
3	147	PENALTY		1												
		CONTENT	+1	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1		1	77	
4	201	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	0	0	0	0			72+	
5	16	PENALTY														
		CONTENT	0	+1/2	+1/2	0	0	+1/2	+1/2	-1	+1/2	+1/2			72	
6	215	PENALTY			1		53	1	53							
		CONTENT	0	+1/2	+1/2	+1/2	-1/2	-1/2	-1	-1	-1	-1		15	50 1/2	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): S. KATSCHKER

JUDGE'S SIGNATURE: [Signature]

RANCH TRAIL

SHOW: EQH

CLASS: Amateur

DATE: 08/11/2021

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			1	2	3	4	5	6	7	8	9	10				
Tie-Breaker			1.	2.												
Obstacle Description			Tlo Drag	Tlo Ext Trot	Bridge	Side	L Back	3000 W/O	Tlo	L Ch	R L	gate				
1	18	PENALTY					1									
		CONTENT	-1/2	0	+1/2	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2		1	67	
-0.5 -1 -2																
2	35	PENALTY		1		1					1					
		CONTENT	0	-1/2	+1/2	-1/2	0	-1/2	0	-1/2	-1/2	+1/2		3	65 1/2	
-1 -1.5																
3	147	PENALTY														
		CONTENT	+1/2	0	+1	+1/2	+1	+1/2	0	0	0	0			73 1/2	
+3																
4	201	PENALTY		1						1						
		CONTENT	+1/2	0	0	+1/2	0	+1/2	0	0	0			2	69 1/2	
+1.5																
5	16	PENALTY								3	1					
		CONTENT	+1/2	0	+1	+1/2	0	+1/2	0	-1/2	-1/2			4	67 1/2	
+1.5																
6	215	PENALTY				1	5,3		5 OP							
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	-1/2	+1/2	+1/2	+1/2		14	56 1/2	
+0.5																
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): HELGA HOMMEL

JUDGE'S SIGNATURE: M. Wood