

AQHA

AQHA RANCH TRAIL

Date:	14.8.25
Show:	ECQH
Class:	GO Open
Judge:	R. L. May

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored on each of the 10 points and automatically begins the run with a score of 10 points.
+1.2 Excellent Prior +1 Very Good +1.2 Good +1.2 Good +1.2 Good +1.2 Good +1.2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	Drag	T/O	RL/O	Back	Bridge	Trot	LL/O	Walk	Trot	Natural Ranch	Penalty Total	Score	Off Pattern
		1	2	3	4	W/O	X-Trot	7	Gate	W/O	Horse Appearance			
1	173	0	1	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	0	1	74%	
2	112	+1/2	+1	0	+1/2	+1	+1/2	0	+1/2	+1/2	0	4	71%	
3	58	+1	+1/2	0	+1/2	+1/2	+1	+1/2	+1	0	0		76	
4	241	-1	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	0	6	59	
5	9	+1/2	0	0	+1/2	+1/2	+1/2	-1	0	0	0	4	67	
6	88	+1/2	+1/2	0	0	0	+1/2	+1/2	0	-1/2	0	2	69%	
7	154	+1/2	+1	+1	+1/2	+1	+1/2	+1	+1	+1/2	+1/2		80%	
8	216	+1	+1	-1/2	+1/2	+1/2	+1	-1/2	+1	+1	0		68	

Judge's Signature: _____

[Signature]

AQHA RANCH TRAIL

Date:	14.8.25
Show:	ECQH
Class:	GO Open
Judge:	R. LeMay

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a leg, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

- spurring in front of clinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

Each horse/rider combination is scored between 0-100 points and is automatically reigned the suit with a score of 70 points.
-1 to 49: Excellent, Pass -1 to 50: Very Poor, -1 to 60: Poor, -1 to 70: Correct, -1 to 80: Good, -1 to 90: Very Good, -1 to 100: Excellent

MANEUVER DESCRIPTION		Drag	T/O	RL/O	Back	Bridge	Trot	LL/O	Walk	Trot	Natural	Penal	S	Clt
MANEUVER		1	2	3	4	W/O	xTrot self	7	Gate	866 W/O	Horse A			
9	81	PENALTY												
		MANUEVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	0	0		75.
10	233	PENALTY												
		MANUEVER SCORE	+1/2	+1	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1/2		78 1/2
11	166	PENALTY					1							
		MANUEVER SCORE	-1/2	0	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	0	1	70
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												
		PENALTY												
		MANUEVER SCORE												

Judge's Signature:

John R. [Signature]

AQHA

AQHA RANCH TRAIL

Date:	08-14-25
Show:	ECQH
Class:	GO Open
Judge:	A JAGFELD

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of pinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhauniversity.com

MANEUVER SCORES

Each log/obstacle combination is scored (addition = 100 points) and cumulatively toward the total. A score of 70 or less is 1st, 60 or less is 2nd, 50 or less is 3rd, 40 or less is 4th, 30 or less is 5th, 20 or less is 6th, 10 or less is 7th, 0 or less is 8th.

WO Entry #	MANEUVER DESCRIPTION MANEUVER	Drag 1	T/O 2	RL/O 3	Back 4	Bridge W/O 5	Trot at Trot 6	LU/O 7	Walk Gate 8	Trot 360 W/O 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	173		1			1						2	72	
		MANEUVER SCORE	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1			
2	112					1		3				4	71	
		MANEUVER SCORE	+1	+1	+1/2	+1/2	+1/2	-1	+1/2	+1/2	+1			
3	58					1						1	76 1/2	
		MANEUVER SCORE	+1	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1			
4	241		1		1			13				6	58	
		MANEUVER SCORE	-1	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2			
5	9							13				4	67 1/2	
		MANEUVER SCORE	+1	0	-1/2	+1/2	+1/2	+1/2	-1	0	0	+1/2		
6	88		1	1								2	69	
		MANEUVER SCORE	0	0	0	0	0	+1/2	+1/2	0	-1/2	+1/2		
7	154												80	
		MANEUVER SCORE	+1	+1	+1	+1	+1	+1	+1	+1	+1/2	+1/2		
8	210			3				3				6	68 1/2	
		MANEUVER SCORE	+1/2	+1	-1	+1/2	+1	+1/2	-1/2	+1	+1	+1/2		

Judge's Signature: _____

A. Jagfeld

AQHA

AQHA RANCH TRAIL

Date:	08-14-25
Show:	ECQH
Class:	GO Open
Judge:	A. JAGFIELD

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two reins)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhauniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically receives an overall score of 10 points.
+1/2 Excellent Pass +1 Very Good +1/2 Pass +1 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #

MANEUVER DESCRIPTION MANEUVER		PENALTY	Drag	T/O	RL/O	Back	Bridge	Trot	LL/O	Walk	Trot	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	W/O	X/Trot Self	7	Gate	8/9 W/O				
9	81														
		PENALTY													
		MANEUVER SCORE	+1/2	+1	+1	+1	+1	+1	+1	+1/2	+1/2	+1/2		79	
10	233														
		PENALTY													
		MANEUVER SCORE	+1	+1	+1	+1/2	+1	+1/2	+1	+1	+1	+1/2		79 1/2	
11	166														
		PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	1	72 1/2	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

A. Jagfield

AQHA

AQHA RANCH TRAIL

Date:	11.8.2025
Show:	ECQH
Class:	GO Open
Judge:	Curt

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and automatically gives the rider a score of 70 points
+1.2 Excellent, Pass -1 Very Fair, -1.2 Pass, 0 Correct, +1.2 Good, +1 Very Good, +1.2 Excellent

WO Entry #

MANEUVER DESCRIPTION MANEUVER	Drag 1	T/O 2	RL/O 3	Back 4	Bridge W/O 5	Trot X-Trot S/O 6	LL/O 7	Walk Gate 8	Trot 360 W/O 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1 175	1	1			1						3	71 1/2	
2 112	+1/2	+1/2	0	+1/2	0	+1/2	-1	+1	+1/2	0	4	68 1/2	
3 58	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0		72 1/2	
4 201	-1	-1/2	-1/2	-1/2	0	-1/2	-1 1/2	0	-1/2	0	8	57	
5 9	+1/2	+1/2	-1/2	0	0	+1/2	-1 1/2	0	0	0	5	64 1/2	
6 88	1	1	0	+1/2	0	0	0	0	0	0	2	68	
7 154	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1/2	+1	+1/2		77 1/2	
8 216	+1/2	+1/2	-1	+1/2	+1	+1	-1/2	+1/2	+1	+1/2	4	70	

Judge's Signature:

[Signature]

AQHA

AQHA RANCH TRAIL

Date:	14.8.2025
Show:	ECQH
Class:	GO Open
Judge:	Curt

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except Junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two reins)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each individual maneuver is scored between 0-100 points and automatically awards the rider with a score of 10 points if 1-2 Excellent Plus, 1 Very Good, 1-2 Good, 1 Correct, 1-2 Good, 1-2 Very Good, 1-2 Excellent.

WO Entry #		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Drag	T/O	RL/O	Back	Bridge	Trot	LL/O	Walk	Trot					
MANEUVER		1	2	3	4	W/O	at Trot	7	Gate	W/O					
9	81	0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	0	+1/2			74	
10	233	+1	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	+1	+1			78	
11	166	-1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2		1	73	

Judge's Signature: *Curt*

AQHA

AQHA RANCH TRAIL

Date:	11/8/25
Show:	ECQH
Class:	GO Open
Judge:	Jim Edwards

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- harassment
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and judges/officials observe the trial with a score of 10 points
1-12 Excellent, 13-14 Very Good, 15-16 Good, 17-18 Fair, 19-20 Poor, 21-22 Very Poor, 23-24 Disqualified

WO Entry #	MANEUVER DESCRIPTION MANEUVER	Drag	T/O	RL/O	Back	Bridge	Trot	LL/O	Walk	Trot	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	W/O	AT/Trot Serp	7	Gate	360 W/O				
1	143	PENALTY		1	11		11							
		MANEUVER SCORE	+1/2	0	0	0	0	+1/2	+1/2	+1	+1	+1/2	5	69
2	112	PENALTY				1		3						
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	-1/2	+1	+1	+1/2	4	72 1/2	
3	58	PENALTY				1								
		MANEUVER SCORE	+1	+1	0	+1/2	0	+1	+1/2	+1/2	+1/2	1	74 1/2	
4	241	PENALTY		1	1	1	1	131		1				
		MANEUVER SCORE	-1	0	-1/2	-1	-1	-1/2	-1/2	-1/2	0	11	52 1/2	
5	9	PENALTY						13						
		MANEUVER SCORE	+1	0	-1/2	0	0	+1/2	-1	-1/2	+1/2	0	4	66
6	88	PENALTY		1										
		MANEUVER SCORE	-1	0	0	0	0	+1/2	-1/2	0	0	1	68	
7	154	PENALTY												
		MANEUVER SCORE	+1	+1	+1	+1/2	+1	+1	0	+1/2	+1	+1/2		74 1/2
8	216	PENALTY			3			3						
		MANEUVER SCORE	+1/2	+1	-1	+1/2	+1	+1	-1	+1	+1	+1/2	6	68 1/2

Judge's Signature: _____

James Edwards

AQHA

AQHA RANCH TRAIL

Date:	11/8/25
Show:	ECQH
Class:	GO Open
Judge:	Jim Edwards

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each Maneuver number is scored between 0-100 points and is numerically entered the run with a score of 10 points.
+1 1/2 extremely Poor -1 1/2 Very Poor +1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION MANEUVER		Drag 1	T/O 2	RL/O 3	Back 4	Bridge W/O 5	Trot X/Trot Self 6	LL/O 7	Walk Gate 8	Trot 300 W/O 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
9	81													
	PENALTY													
	MANEUVER SCORE	+1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1/2		49	
10	233					1								
	PENALTY													
	MANEUVER SCORE	+1	+1	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1/2	1	76 1/2	
11	166					1								
	PENALTY													
	MANEUVER SCORE	-1	+1/2	+1	+1/2	+1/2	0	+1/2	0	0	0	1	71	
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: _____

Jim Edwards