

AQHA

AQHA RANCH RIDING - Pattern 2

Date:	9.8.25
Show:	ECQH
Class:	L1 Amateur
Judge:	R. LeMay

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-centering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored on each of the 14 patterns and a total score is calculated based on the sum of all 14 pattern scores. A 7 is Extremely Poor, 1 is Very Poor, 0 is Poor, 1/2 is Fair, 1 is Good, 1 1/2 is Very Good, 2 is Excellent.

WO	Entry #	MANEUVER DESCRIPTION	W	T	XT	LL	S, 540R	XRL	Collect	CL	W	W/Os	T	XT	S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12	13				
1	14	PENALTY																	
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0		74 1/2	
2	6	PENALTY																	
		MANEUVER SCORE	+1/2	+1	+1/2	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	0	0		76 1/2	
3	2	PENALTY												1					
		MANEUVER SCORE	+1/2	0	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	0	-1/2	0	0	1	72 1/2	
4	172	PENALTY																	
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	0	0	+1/2	0	+1/2	0	+1/2	0	0		73	+
5	130	PENALTY																	
		MANEUVER SCORE	0	0	0	0	0	0	+1/2	0	0	+1/2	0	+1/2	0	0		71 1/2	
6	77	PENALTY																	
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	+1	0	0		74 1/2	+
7	96	PENALTY																	
		MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	0		73 1/2	
8	174	PENALTY				3													
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1 1/2	0	0	+1/2	-1/2	0	0	0	+1/2	0	0	3	67 1/2	-

Judge's Signature: _____

[Signature]

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- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
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- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

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- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse rider combination is scored on each of the 13 maneuvers and is determined by the judge's score of 0-10 points. Each maneuver is scored on a scale of 0-10 points. 1-10 Excellent, 11-12 Fair, 13-14 Poor, 15-16 Very Poor, 17-18 Disqualified, 19-20 Refused.

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	MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12	13				
9	16																	
	PENALTY																	
	MANEUVER SCORE	0	0	0	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	0	0		7 1/2	
10	234																	
	PENALTY																	
	MANEUVER SCORE	0	+1/2	0	+1/2	-1/2	+1/2	0	0	0	+1/2	0	0	0	0		7 1/2	-
11	135																	
	PENALTY																	
	MANEUVER SCORE	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	-1	0	+1/2	0	0		7 1/2	+
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
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Disqualified - 0 Score

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MANEUVER SCORES

Each horse rider combination is judged between 0-100 points and automatically begins the run with a score of 100 points.
 1-12 Excellent (100) - 13 Very Good (90) - 14 Good (80) - 15 Fair (70) - 16 Poor (60) - 17 Bad (50) - 18 Very Bad (40) - 19 Disqualified (0)

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	MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12	13				
9	16	PENALTY																
	MANEUVER SCORE	0	0	+1/2	0	+1	+1/2	0	0	+1/2	0	0	+1/2	+1/2	+1/2		74	
10	23	PENALTY																
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	-1/2	0	0		72	
11	135	PENALTY																
	MANEUVER SCORE	+1/2	0	+1/2	0	0	+1	0	0	-1/2	-1	0	+1/2	0	0		71	
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
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	MANEUVER SCORE																	
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	PENALTY																	
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